

B.S. ESPORTS MANAGEMENT

Fall 2023 Spring 2024

ESPM REQUIREMENTS: All required ESPM courses (of any acronym) must be completed with a grade of "C" or better (except ESPM 3901 which is P/F).

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| HTMS 3111 Human Resource Mgmt. | (4) | ESPM 3138 Esports and Events Industry | (4) |
| ESPM 3480 Esports Marketing | (4) | HTMS 3120 Facilities Management | (4) |
| Experiential Learning Sequence | | HTMS 3126 Economics of Tourism | (4) |
| ESPM 3901 Esports Professional Work Experience | (0) | ESPM 3639 Esports Event Production | (4) |
| HTMS 3127 Career Development | (4) | ESPM Electives*: Choose two | |
| ESPM 4970 Esports Internship (juniors & seniors only) | (4) | COMM 1201 Intro to Mass Communication | (8) |
| HTMS 4112 or MGMT 4112 Business Policies and Strategies (seniors only) | (4) | COMM 2103 Writing for the Media | |
| | | COMM 3501 Sports Broadcasting | |
| | | DIGI 2100 Digital Design Thinking | |
| | | DIGI 2200 Issues in Digital Media Design & Pract. | |
| | | HTMS 3229 Event Design | |
| | | HTMS 3230 Event Experience | |
| | | GAH 1075 History and Video Games | |
| | | GAH 4306 Writing for Video Games | |
| | | GEN 2412 Visual Social Marketing | |
| | | *May include other COMM, DIGI, or HTMS course with prece permission | |

GENERAL STUDIES REQUIREMENTS:

48 credits

G COURSES: (32 total credits) No more than 12 credits in any "G" category may be applied towards the BS degree.

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| GEN General Interdisciplinary | (4) | GNM General Natural Science & Math | (4) |
| GIS-General Integration & Synthesis (Jr. yr.) | (4) | GNM General Natural Science & Math | (4) |
| GAH General Arts & Humanities | (4) | GSS General Social Science | (4) |
| GAH General Arts & Humanities | (4) | GSS General Social Science | (4) |

AT SOME DISTANCE Electives: (16 total credits) Courses unrelated to your major (may include CSIS courses)

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| | (4) | | (4) |
| | (4) | | (4) |

GENERAL STUDIES OUTCOME REQUIREMENTS: These course attributes should be completed within the 128 credits needed to graduate.

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|-----------------------------------|--|-----------------------------------|--|
| (A) Arts | | (V) Values/Ethics | |
| (H) Historical Consciousness | | (I) International/Multicultural | |
| (R1) Race and/or Racism Intensive | | (R2) Race and/or Racism Education | |

GENERAL STUDIES WRITING REQUIREMENT: (4 courses)

Two W1 courses may be in transfer. W2 courses must be taken at Stockton.

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| W1 | | W1/W2 | | W1/W2 | | W1/W2 at 3000 Level | |
|----|--|-------|--|-------|--|---------------------|--|

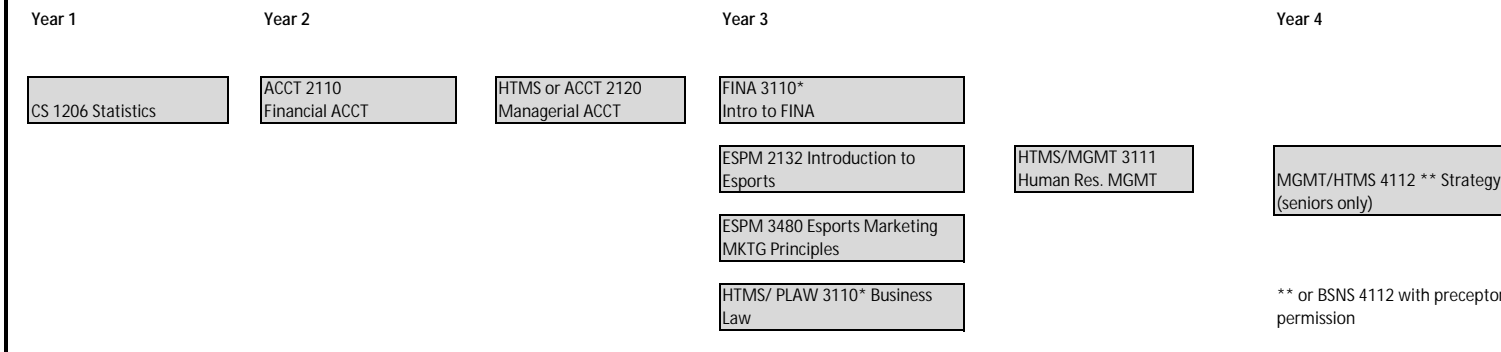
GENERAL STUDIES QUANTITATIVE REASONING REQUIREMENT: (3 courses)

Two Q1 courses may be in transfer. Q2 courses must be taken at Stockton.

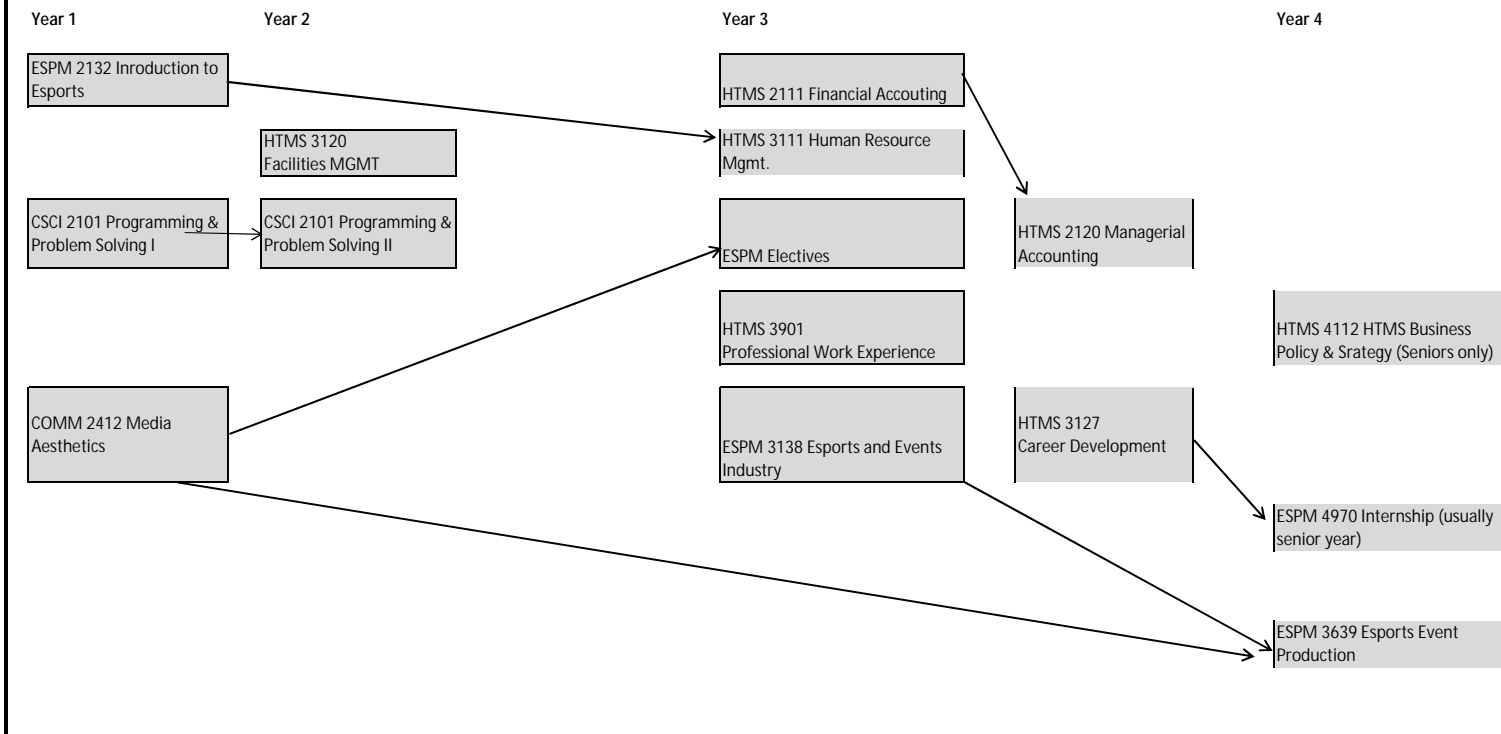
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| Q1 | | Q2 | | Q1 or Q2 | |
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Revised
6/2023

Pre Req Structure for Esports Management Core Requirements



Pre req structure for the ESPM Program



If a student has met the pre requisites, s/he may take courses in semesters earlier than indicated.
 *Not available to freshman